



## Course Description

The architecture and organization of a simple computer system are studied. Topics covered include information representation and transfer, instruction and data access methods, the control unit: hardwired and microprogrammed, memory organization, I/O systems, channels, interrupts, DMA, Von Neumann SISD organization, RISC and CISC machines. Pipelined machines, interleaved memory system, caches.

## Course Syllabus

- **Introduction to Computer Architecture - From Zero to One**
  - The Game Plan
  - The Art of Managing Complexity
  - The Digital Abstraction
  - Number Systems
  - Logic Gates
  - Beneath the Digital Abstraction
  - CMOS Transistors
  - Power Consumption
- **Combinational Logic Design**
  - Boolean Equations
  - Boolean Algebra
  - From Logic to Gates
  - Multilevel Combinational Logic
  - X's and Z's, Oh My
  - Karnaugh Maps
  - Combinational Building Blocks
  - Timing
- **Sequential Logic Design**
  - Latches and Flip-Flops
  - Synchronous Logic Design
  - Finite State Machines
  - Timing of Sequential Logic
  - Parallelism
- **Hardware Description Language – Verilog**
  - Combinational Logic
  - Structural Modeling
  - Sequential Logic
  - More Combinational Logic
  - Finite State Machines
  - Data Types
  - Parameterized Modules



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- Testbenches
  - **Digital Building Blocks**
    - Arithmetic Circuits
    - Number Systems
    - Sequential Building Blocks
    - Memory Arrays
    - Logic Arrays
  - **Architecture**
    - Assembly Language
    - Machine Language
    - Programming
    - Addressing Modes
    - Compiling, Assembling, and Loading
    - Odds and Ends
    - Real-World Perspective: x86 Architecture Types of Operation
  - **Microarchitecture**
    - Performance Analysis
    - Single-Cycle Processor
    - Multicycle Processor
    - Pipelined Processor
    - HDL Representation
    - Exceptions
    - Advanced Microarchitecture
    - Real-World Perspective: x86 Microarchitecture
  - **Memory and I/O Systems**
    - Introduction
    - Memory System Performance Analysis
    - Caches
    - Virtual Memory